

# Package: pakete (via r-universe)

September 17, 2024

**Type** Package

**Title** Utilities for Package Development

**Version** 0.0.0.9000

**Description** Tools and utilities for package development currently not available from usual development tools. These are mostly linked to personal preferences during the development process. They assist in making routine and repetitive tasks easily implementable.

**License** GPL (>= 3)

**Imports** jsonlite, stringr, withr

**Suggests** knitr, rmarkdown, spelling

**Encoding** UTF-8

**Language** en-GB

**LazyData** true

**RoxygenNote** 7.3.1

**Roxygen** list(markdown = TRUE)

**URL** <https://katilingban.io/pakete/>,  
<https://github.com/katilingban/pakete>

**VignetteBuilder** knitr

**Repository** <https://katilingban.r-universe.dev>

**RemoteUrl** <https://github.com/katilingban/pakete>

**RemoteRef** HEAD

**RemoteSha** 89e4db5283a5e6cb1d0007b99b9c293df151174e

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add_badge_status	<i>Add badges to README</i>
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**Description**

Add badges to README

**Usage**

```
add_badge_status(
  status = c("concept", "wip", "suspended", "abandoned", "active", "inactive",
            "unsupported", "moved"),
  path = NULL,
  .url = NULL
)

add_badge_codefactor(repo = NULL, path = NULL)

add_badge_zendodo(repo = NULL, path = NULL)
```

**Arguments**

status	A character value for status to be assigned to project. This can be either " <i>concept</i> ", " <i>wip</i> ", " <i>suspended</i> ", " <i>abandoned</i> ", " <i>active</i> ", " <i>inactive</i> ", " <i>unsupported</i> ", or " <i>moved</i> ".
path	Path to file to add repostatus badge to. Set to NULL by default which would indicate that a README file in the root directory of the project is the target file.
.url	If status is "moved", the URL to which the repository has moved to. Otherwise NULL.
repo	Short remote git repository name. If NULL, is determined based on current git settings.

**Value**

An entry to the badge section of the README of the repository. Otherwise, a print of the markdown text for the status badge.

**Examples**

```
if (FALSE) {
  add_badge_status("wip")
  add_badge_codefactor(repo = "katilingban/pakete")
  add_badge_zendodo(repo = "katilingban/pakete")
}
```

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add_codecov	<i>Add Codecov token snippet</i>
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**Description**

Add Codecov token snippet

**Usage**

```
add_codecov()
```

**Value**

An entry in the `codecov.yml` file for Codecov token specifications suitable for GitHub Actions.

**Examples**

```
if (interactive()) add_codecov()
```

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add_contributing	<i>Add contributing markdown</i>
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**Description**

Add contributing markdown

**Usage**

```
add_contributing(repo = NULL)
```

**Arguments**

repo	Short remote git repository name. If NULL, is determined based on current git settings.
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**Value**

A CONTRIBUTING.md file in the `.github` directory

**Examples**

```
if (interactive()) add_contributing("katilingban/pakete")
```

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<code>add_issue_template</code>	<i>Add issue templates</i>
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## Description

Add issue templates

## Usage

```
add_issue_template(issue, path = ".github/ISSUE_TEMPLATE", overwrite = FALSE)
```

## Arguments

<code>issue</code>	A character value of type of issue template to create. Choices are " <i>initial-cran-release</i> ", " <i>update-cran-release</i> ", " <i>submission-cran</i> ", and " <i>acceptance-cran</i> ".
<code>path</code>	Path to file to add issue template into. Set to ".github/ISSUE_TEMPLATE" which is the default location specified by GitHub.
<code>overwrite</code>	Logical. If an existing issue template with the same file name is found, should it be overwritten? Default to FALSE.

## Value

A specified issue template markdown file in the specified path.

## Examples

```
if (interactive()) add_issue_template("initial-cran-release")
```

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<code>add_logo</code>	<i>Add HTML snippet for package hex sticker in README</i>
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## Description

Add HTML snippet for package hex sticker in README

## Usage

```
add_logo(repo = NULL)
```

## Arguments

<code>repo</code>	Short remote git repository name. If NULL, is determined based on current git settings.
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**Value**

An entry to the first level header section of the README of the repository.

**Examples**

```
if (interactive()) add_logo()
```

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